

## SteelSeries Ships OLED-Packing Rival 700

Written by Marco Attard  
26 May 2016

---

SteelSeries launches what it describes as the "first modular gaming mouse with OLED display and tactile alerts"-- the Rival 700, a mouse featuring a customisable OLED display on the left-hand side.



First seen back at CES 2016, the Rival 700 carries what SteelSeries describes as a "tactile engine" providing users with customisable vibrating patterns, feedback durations and triggers, among others. For instance, player can set the mouse to vibrate whenever a game cooldown is over, or provide a heartbeat-like sensation when health is low.

Meanwhile the aforementioned OLED display allows for both various gaming aids (such as showing various game stats) or simple customisation with an image or animated logo. SteelSeries Engine 3 software takes care of OLED and vibration customisation together with the obligatory built-in RGB lighting.

As for basic specs, the Rival 700 offers 7 buttons, with the left and right main switches rated for 30 million clicks. A PixArt PMW3360 optical sensor provides CPI ranging from 100 to 16000, IPS tracking speed clocks at 300 and polling rate is 1000Hz. The package includes both a 1m rubber cable for notebook gaming and a 2m braided nylon cable for desktop use.

Go [SteelSeries Rival 700](#)