

HP Presents Zvr VR Display

Written by Marco Attard
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HP launches what it says is a "a step closer to true holographic viewing"-- the Zvr Virtual Reality Display, a "Blended Reality" monitor allowing users to view and manipulate 3D animated objects in real-time, first seen at CES 2015.



The Zvr consists of a 23.6-inch desktop display armed with four head-tracking IR cameras. Use requires the wearing of passive 3D glasses, while interaction with on-screen objects come through a stylus. As for actual specifications, the display handles 1920x1080 resolution, with input via either DVI or DisplayPort 1.2.

Aimed mainly at architectural, educational and MCAD applications, the Zvr display also features a n optional zView solution for the real-time sharing of 3D models on a 2D big screen, while zSpace technology handles the interactive on-screen visuals.

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[HP Debuts VR Display Reducing Barriers Between Digital and Physical Worlds](#)