

The Next Oculus Rival: StarVR

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Swedish games developer Starbreeze (Payday 2, Syndicate) is the next unlikely company to take on the potentially lucrative world virtual reality as it unveils the StarVR headset at E3 2015.



The result of the acquisition of French hardware startup InfinitEye, the StarVR promises to be superior to the likes of the Oculus Rift through a super-wide field of view-- 210-degree, more than double the 100-degrees offered by the rival headset.

Further tech details include two 5.5-inch quad HD (2560x1440) displays within a fresnel lens design and head tracking through fiducial markers and a combination of gyroscopes, accelerometers and magnetometers.

Starbreeze also claims to have an "integrated vision" of software and hardware, as it is developing a Walking Dead game as well as a software platform dubbed the Valhalla engine. Will it be able to compete against the likes of Oculus, HTC, Sony and Valve, we wonder?

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