Written by Marco Attard 28 June 2017

After the runaways success that was the <u>NES Classic</u> Nintendo presents a 16-bit sequel-- the Nintendo Classic Mini: Super Nintendo Entertainment System, a palm-size version of the legendary games machine.



Released in Europe back in 1992 (nearly 2 years after it first hit the Japanese market), the SNES is considered as the home of some the greatest games of all time. These include classics such as Super Mario World, The Legend of Zelda: A Link to the Past, Super Mario Kart, Super Metroid and F-Zero. The miniature rerelease has all those titles built-in, together with the likes of Final Fantasy III, EarthBound and Street Fighter II.

In total the SNES Classic contains 21 games, one of which was actually never released-- Star Fox 2, the sequel to Star Fox (aka Starwing in Europe), a shoot 'em up one can also find in the machine. Like the NES Classic, the SNES Classic connects to modern TVs via HDMI, a USB cable provides power and a pair of wired controllers is included.

As mentioned earlier, the NES Classic was a success, even if it did come with a catch-notoriously limited stock, a problem that persisted until it was discontinued earlier this year.

Nintendo promises it will offer more shipments of the SNES Classic, even as it says the device
was released "in special recognition of the fans who show tremendous interest our classic
content."

The SNES Classic should arrive in stores on September 2017.

Nintendo Follows NES Classic With SNES

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Go Nintendo Announces the Nintendo Classic Mini: Super Nintendo Entertainment System